

Basics: Linear Algebra

Vector: tuple of real numbers (a.k.a scalars)

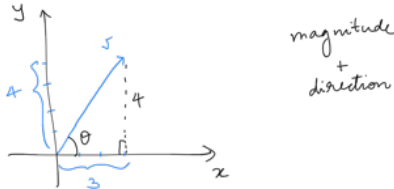
$$v = (v_1, v_2, \dots, v_d)$$

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components of vector v

$$v \in \mathbb{R}^d$$

Example ($d=2$)

$$v = (3, 4) \quad v \in \mathbb{R}^2$$



magnitude
+
direction

$$\text{length of } v = \sqrt{3^2 + 4^2} = 5$$

$$\tan \theta = \frac{v_2}{v_1} = \frac{4}{3}$$

Norm of a vector

$$v \in \mathbb{R}^d \quad \|v\| \in \mathbb{R}$$

$$\|v\| = \sqrt{v_1^2 + v_2^2 + \dots + v_d^2}$$

$$\|v\| = \sqrt{\sum_{i=1}^d v_i^2} \quad \leftarrow \text{norm}$$

Normalization of a vector

\hat{v} : normalization of v (i) unit norm
(ii) direction unchanged

$$\hat{v} = \left(\frac{v_1}{\|v\|}, \frac{v_2}{\|v\|}, \dots, \frac{v_d}{\|v\|} \right)$$

$$\|\hat{v}\| = 1$$

Operations on vectors

① Vector addition: $a, b \in \mathbb{R}^d$

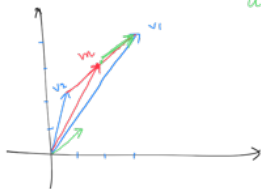
$$c = a + b \quad c \in \mathbb{R}^d$$

$$c_i = a_i + b_i \quad c = (a_1 + b_1, a_2 + b_2, \dots, a_d + b_d)$$

Aside:

$$v_1 = (3, 4) \quad v_2 = (1, 2)$$

$$\text{"centroid"} = m = \frac{v_1 + v_2}{2} = (2, 3)$$



$$a = v_1 - m = (1, 1)$$

② Scalar multiplication: $\alpha \in \mathbb{R} \quad v \in \mathbb{R}^d$
 $c = \alpha v \quad c \in \mathbb{R}^d$

$$c_i = \alpha \cdot v_i \quad C = (v_1, v_2, \dots, v_d)$$

(i) direction unchanged

$$(ii) \hat{v} = \left(\frac{1}{\|v\|} \right) \cdot v$$

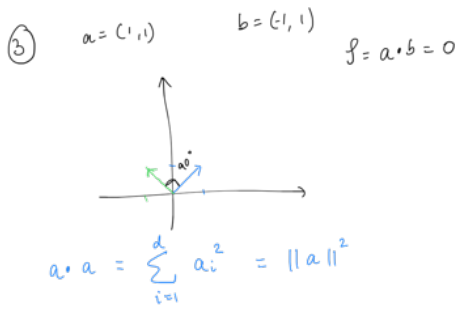
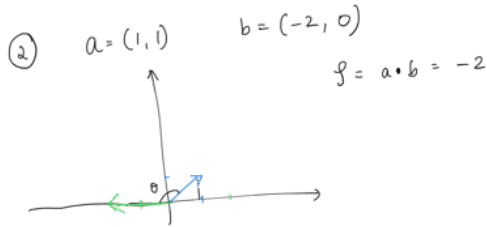
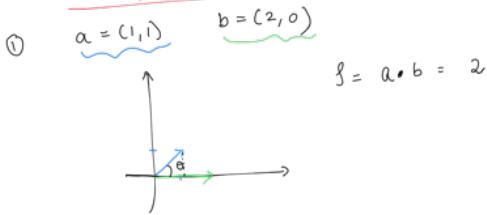
(3) Dot product $a, b \in \mathbb{R}^d \quad f \in \mathbb{R}$

Notation: $a \cdot b, b \cdot a,$
 $a^T b, b^T a$

$$f = a \cdot b = a_1 b_1 + a_2 b_2 + \dots + a_d b_d$$

$$f = \sum_{i=1}^d a_i b_i$$

Examples (d=2)



Matrix: tuple of vectors

$$P: P_1, P_2, \dots, P_m \in \mathbb{R}^n$$

$$P = \begin{bmatrix} \leftarrow P_1 \rightarrow \\ \leftarrow P_2 \rightarrow \\ \vdots \\ \leftarrow P_m \rightarrow \end{bmatrix} \quad \begin{matrix} \# \text{ of rows} \\ \leftarrow m \times n \Rightarrow \# \text{ of columns} \end{matrix}$$

$P \in \mathbb{R}$

Matrix-vector product

$$P \in \mathbb{R}^{m \times n} \quad v \in \mathbb{R}^n$$

$$a = \begin{pmatrix} P_1 \cdot v \\ P_2 \cdot v \\ \dots \\ P_m \cdot v \end{pmatrix} \quad a = P \cdot v \quad a \in \mathbb{R}^m$$

Example:

$$P = \begin{pmatrix} 1 & 2 & 0 \\ 0 & 1 & 1 \end{pmatrix} \quad \begin{matrix} m=2 \\ n=3 \end{matrix} \quad v = (1, -1, 1)$$

$$\begin{aligned} P \cdot v &= (1 \cdot 1 + 2 \cdot (-1) + 0 \cdot 1, 0 \cdot 1 + 1 \cdot (-1) + 1 \cdot 1) \\ &= (2, 0) \end{aligned}$$